

MICHAEL FORTUNATO

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SKILLS

- Texture Mapping
- Digital Painting
- Scene lighting and shadow baking
- UV unwrapping
- Editing and cleaning polygon models
- Sound production editing and final mix-down
- Voice-over and technical direction

SOFTWARE KNOWLEDGE

3D Software

- Maya
- 3D Studio Max
- Hash Animation Master
- Carrara
- Deep Paint 3D
- Deep UV

Audio Software

- Sound Forge
- Cakewalk Sonar
- Adobe Audition
- Finale

2D Software

- Adobe Photoshop
- Corel Painter
- Sony Vegas
- Adobe Premiere
- Adobe After Effects

EXPERIENCE

2002 - present

Phoenix Online Studios – The Silver Lining

Assistant Art Director/Lead Texture Artist

- Assigned tasks to the other artists.
- Provided criticism and feedback to others on their assignments.
- Defined the overall hand-painted style of the game.
- Created textures for many of the game's backgrounds.
- Cleaned up models to unwrap them.
- Unwrapped UVs for texturing.
- Lit and bake the scenes in Maya.
- Finalized all textures to ensure they match in quality and style.
- Created documentation and trained other artists on lighting and baking techniques.
- Painted concept art for backgrounds and characters.
- Created illustrations and web graphics for the TSL website.

Voice Over Director/Composer/Actor

- Cast, directed and recorded the voice-over talent for all of the main and supporting characters.
- Created two of the main themes used throughout The Silver Lining as well as other music used on the website.
- Voiced the character of Alexander as well as some of the minor characters.

1998 - 2006

Genesis Repertory Ensemble

Production Designer

- Designed and built sets for productions of Ariadne Auf Naxos, Julius Caesar, Midsummer Night's Dream, Avenge!, Merchant of Venice, and Doctor Faustus.
- Designed SFX for the productions of Romeo & Juliet, Julius Caesar, Midsummer Night's Dream, Avenge!, Merchant of Venice, Doctor Faustus.
- Composed music for Doctor Faustus.
- Designed lighting plot. Hung and focused the lights for productions of Romeo & Juliet, Julius Caesar, Macbeth, Midsummer Night's Dream, Merchant of Venice, and Doctor Faustus.
- Designed and sewed costumes for productions of Merchant of Venice and Midsummer Night's Dream.
- Created masques used by the Seven Deadly Sins in Doctor Faustus.

2007

Broken Shore – Independent Short Film

Composer

- Composed the score to an independent short film, *Broken Shore*. The film is currently being submitted to festivals around the world.

2004

Mimum Productions

Sound Designer and Composer

- Composed score and compiled/created all sound effects for a production of, American Caesar, based off of Shakespeare's Julius Caesar.

2001

Melting Pot Theater Company

Sound Designer

- Created the sound effects for Melting Pot Theater Company's Off-Broadway production of "Cobb".

OTHER EMPLOYMENT

1998 - present

Sidley Austin LLP

BlackBerry Senior Support and Administration

- Responsible for the administration and support of the Firm's 2000+ BlackBerry devices worldwide.
- Ordered all Firm BlackBerry devices and accessories.
- Assisted the Accounting Department to reconcile all monthly BlackBerry bills.
- Created and maintained documentation for all of the Firm's BlackBerry procedures.

EDUCATION

1993-1995

American Musical and Dramatic Academy

Certificate of Completion in Theatre Arts. Studies included classical and modern theatre, musicals and film.